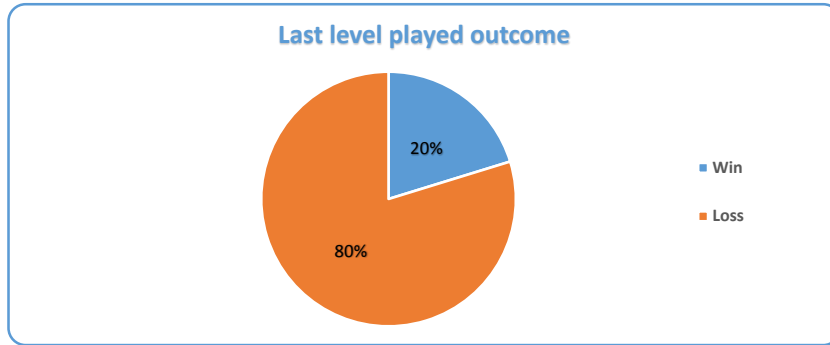


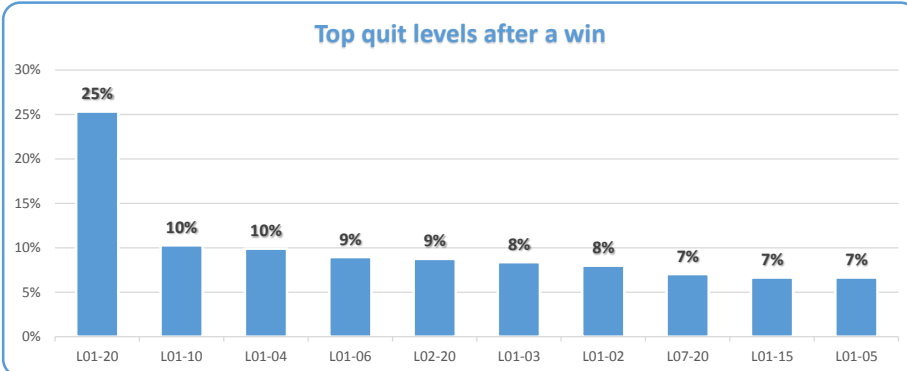
Active FALSE

Row Labels	Count of PlayerId
Win	20%
Loss	80%
<b>Grand Total</b>	<b>100%</b>



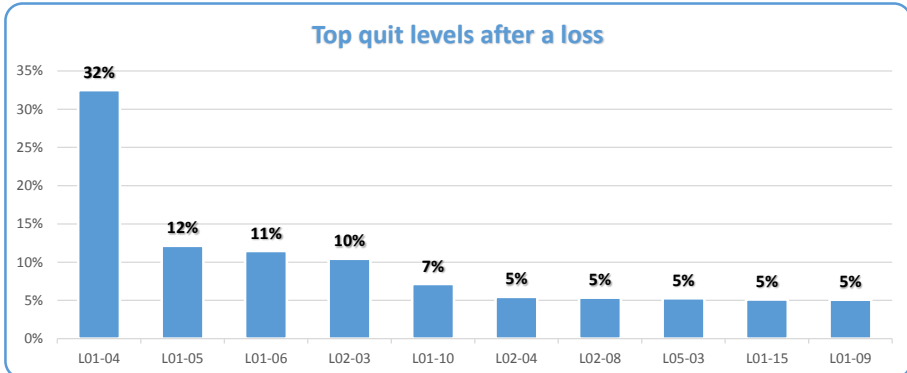
Active FALSE  
LastIsWin Win

Row Labels	Count of PlayerId
L01-20	25%
L01-10	10%
L01-04	10%
L01-06	9%
L02-20	9%
L01-03	8%
L01-02	8%
L07-20	7%
L01-15	7%
L01-05	7%
<b>Grand Total</b>	<b>100%</b>



Active FALSE  
LastIsWin Loss

Row Labels	Count of PlayerId
L01-04	32%
L01-05	12%
L01-06	11%
L02-03	10%
L01-10	7%
L02-04	5%
L02-08	5%
L05-03	5%
L01-15	5%
L01-09	5%
<b>Grand Total</b>	<b>100%</b>



Active FALSE  
LastIsWin Loss

Level	Average Restarts
L01-04	3.15
L01-05	3.12
L01-06	3.33
<b>Grand Total</b>	<b>3.18</b>

Players who left after a loss have retried their last level on average 3 times.

Active FALSE  
LastIsWin Loss  
MaxStartedLev L01-04

Restarts	Players
0	30%
1	22%
2 - 5	34%
6 - 10	9%
11 - 20	3%
20 +	1%
<b>Grand Total</b>	<b>100%</b>

At last level 01-04, 30% of players didn't attempt the level again after failing it, but the rest have retried more than once